



## Baseball Queensland Teeball and Rookie Ball Carnival **RULES**

### The Playing Field and Equipment

- U8 (T-Ball) 40 ft
- U10 (Rookie Ball) 50 ft
- Safety Balls
- 15ft Fair Ball line is to be in place. To avoid mishits off the Tee. In Machine pitch the ball is live in the field of play.
- Rookie Ball will be Machine Pitch feed by player and supplied by the Tournament.
- Outfield fence markers will be shortened to encourage homeruns.

### Rules

- A regulation game will be 30 minutes for T-Ball and Rookie Ball. The game will commence and finish precisely on the hooter. No finishing the batter.
- Team to have min 6 – max 10 players.
- Defensive coach catches, umpires and rolls innings after 4 runs if three (3) outs can't be completed in an innings.
- Defensive coaches are allowed on the field to support players.
- No scorer will be needed.

### Batting

- The maximum number of runs that can be scored in an inning is four (4) runs.
- In Rookie Ball a Tee will be used after three strikes and a home run will be awarded if the batted ball clears the fence.
- Continuous Batting Order i.e. The batter next up will commence the next game. Write a batting number on player's hand.

### Fielding

- No Catcher to speed game up – defensive team's coach serves that role.
- 90 second between innings. Players must run to positions. Important to get as many innings as possible.
- Players need to play different position's and can't play the same position in a game. NB...Avoid nominating positions between inning as it slows the change-over.
  - Pitcher must wear a helmet and throw the ball to make an out.
  - Pitcher must be on pitching plate when the ball crosses home plate.
  - Ball is dead when caught and baserunners return to base.

### Baserunning

- Baserunners must be on the base when the ball crosses the plate.
- Stand up double if ball is hit past fence.
- No extra bases on errored throws.
- Runners can be tagged out in Rookie Ball if they overrun a base. Not so in T-Ball.

**MANDATORY FUN!**